## BACHELOR OF SCIENCE IN COMPUTER SCIENCE - THREAD: MODELING-SIMULATION & THEORY

Code	Title	Credit Hours	
Wellness			
APPH 1040	Scientific Foundations of Health	2	
or APPH 10	The Science of Physical Activity and Health		
or APPH 10	Flourishing: Strategies for Well-being and Resilience	<b>:</b>	
Core IMPACTS	S		
Institutional P	riority		
CS 1301	Introduction to Computing <sup>1</sup>	3	
<b>Mathematics</b>	and Quantitative Skills		
MATH 1552	Integral Calculus	4	
Political Scien	nce and U.S. History		
HIST 2111	The United States to 1877		
or HIST	2Th@ United States since 1877		
or INTA	1200erican Government in Comparative Perspective		
or POL 1	100dvernment of the United States		
or PUBP	<b>3000</b> rican Constitutional Issues		
Arts, Humanit	ies, and Ethics		
Any HUM	,	6	
Communicatin	na in Writina		
ENGL 1101	English Composition I	3	
ENGL 1102	English Composition II	3	
	lathematics, and Sciences		
Lab Science <sup>2</sup>		8	
	Differential Calculus	2	
	Linear Algebra <sup>4</sup>	4	
	Elinear Algebra with Abstract Vector Spaces		
Social Science	-		
Any SS		9	
Field of Study		9	
PHYS 2211	Principles of Physics I <sup>2</sup>	4	
CS 1100		1	
CS 1100	Freshman Leap Seminar Introduction to Object Oriented Programming <sup>1</sup>		
CS 1331	Data Structures and Algorithms for	3	
US 1332	Applications <sup>1</sup>	3	
CS 2050	Introduction to Discrete Mathematics for Computer Science <sup>1</sup>	3	
or CS 2051	Honors - Induction to Discrete Mathematics for Com Science	puter	
MATH 2550	Introduction to Multivariable Calculus <sup>4</sup>	2	
Major Require			
CS 2340	Objects and Design <sup>1</sup>	3	
Select one for	Professionalism/Ethics requirement: 1	3	
CS 3001	Computing, Society, and Professionalism		
CS 4001	Computing, Society, and Professionalism		

CS 4002	Robots and Society	
CS 4003	AI, Ethics, and Society	
CS 4726	Privacy, Technology, Policy, and Law	
SLS 3110	Technology and Sustainable Community Development	
Junior Design	Options (Capstone)	
Junior Design	Option <sup>1,3</sup>	6
Concentration		
CS 2110	Computer Organization and Programming <sup>1</sup>	4
CS 2200	Computer Systems and Networks <sup>1</sup>	4
CS 3510	Design and Analysis of Algorithms <sup>1</sup>	3
or CS 3511	Design and Analysis of Algorithms, Honors	
CS 4510	Automata and Complexity Theory <sup>1</sup>	3
CS 4540	Advanced Algorithms <sup>1</sup>	3
MATH 2552	Differential Equations <sup>1</sup>	4
MATH 3406	A Second Course in Linear Algebra <sup>1</sup>	3
Select two of the following for Computational Science and Engineering: <sup>1</sup>		6
CS 4641	Machine Learning	
CX 4140	Computational Modeling Algorithms	
CX 4220	Introduction to High Performance Computing	
CX 4230	Computer Simulation	
CX 4640	Numerical Analysis I	
Select one of the following for Advanced Mathematics: 1		3
MATH 4022Introduction to Graph Theory		
MATH 4032Combinatorial Analysis		
MATH 4150Introduction to Number Theory		
Other Required	d Courses	
MATH 3012	Applied Combinatorics	3
Select one of t	he following:	3
MATH 3215Introduction to Probability and Statistics		
MATH 3670Probability and Statistics with Applications		
CEE 3770	Statistics and Applications	
ISYE 3770	Statistics and Applications	
or ISYE 2	Probability with Applications	
	and Basic Statistical Methods	
Free Electives		
Free Electives		
Total Credit Ho	ours	123
Pass-fail only allowed for Free Electives (max 6 hours) and CS 1100.		

- <sup>1</sup> Minimum grade of C required.
- <sup>2</sup> Two of three lab sciences MUST be a sequence.
- Junior Design Options are as follows (students must pick one option and may not change):
  - Option 1 LMC 3432, LMC 3431, CS 3311,CS 3312.
  - Option 2 ECE VIP courses and LMC 3403.
  - Option 3 Satisfy Georgia Tech Research Option.
  - Option 4- CS 2701 (3 hours), CS 4699-I2P (3 hours), LMC 3403 (3 hours) = 9 hours OR CS 4699-I2P (6 hours), LMC 3403 (3 hours) = 9 hours

Six credits of the Junior Design option are used as Major Requirements and the overage credits of research/VIP (5 credit hours/2 credit hours)

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may be used as free electives. Students completing VIP for their junior design requirement will be required to complete at least three semesters of VIP. (VIP 1 + VIP 2 + VIP 3) (for a total of 5 credit hours) + LMC 3403 = 8 hours of VIP credit.

Students using CREATE-X for junior design take at least 6 hours of CREATE-X Start-ip Lab and Idea 2 Prototype (I2P) and 3 of the 6 hours must be I2P. Students take these 6 hours with LMC 3403 (3 hours) for a total of 9 hours. Extra three hours for CREATE-X option can be used in free electives.

Two credit hours of MATH 1554 may count along with MATH 2550 to give Field of Study 18 credit hours.

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