

BACHELOR OF SCIENCE IN LITERATURE, COMMUNICATION, AND MEDIA: THREAD - DESIGN & SCIENCE, TECHNOLOGY, & CULTURE

Code	Title	Credit Hours
Wellness Requirement		
APPH 1040	Scientific Foundations of Health	2
	or APPH 10 The Science of Physical Activity and Health	
	or APPH 10 Flourishing: Strategies for Well-being and Resilience	
Core IMPACTS		
Institutional Priority		
CS 1301	Introduction to Computing	3
	or CS 1315 Introduction to Media Computation	
Mathematics and Quantitative Skills		
MATH 1712	Survey of Calculus	4
	or MATH 1551 Integral Calculus	
Political Science and U.S. History		
HIST 2111	The United States to 1877	3
	or HIST 2112 The United States since 1877	
	or INTA 1200 American Government in Comparative Perspective	
	or POL 1101 Government of the United States	
	or PUBP 3000 American Constitutional Issues	
Arts, Humanities, and Ethics		
Any HUM		6
Communicating in Writing		
ENGL 1101	English Composition I	3
ENGL 1102	English Composition II	3
Technology, Mathematics, and Sciences		
Lab Science		4
Lab Science		4
MATH 1711	Finite Mathematics ⁴	4
	or MATH 15 Differential Calculus	
	& MATH 151 and Introduction to Linear Algebra	
Social Sciences		
Any SS		9
Field of Study		
Technical Electives ¹		6
Ethics Requirement ³		3
LMC 2000	Introduction to Literature, Media, and Communication ²	3
Select two of the following: ^{2,5}		6
LMC 2050	Seminar in Literature, Media, and Communication	
LMC 2060	Introduction to Literary Studies	

LMC 2100	Introduction to Science, Technology and Culture	
LMC 2200	Introduction to Gender Studies	
LMC 2350	Introduction to Social Justice	
LMC 2400	Introduction to Media Studies	
LMC 2450	Introduction to Black Media Studies	
LMC 2500	Introduction to Film	
LMC 2600	Introduction to Performance Studies	
Major Requirements		
Select one of the following: ²		3
LMC 4000	Senior Seminar in Literature, Media, and Communication	
or LMC 4500	Seminar in Film Studies	
or LMC 4600	Senior Thesis	
Concentration		
Design		
LMC 2720	Principles of Visual Design ²	3
Select two Foundations courses: ²		6
LMC 2400	Introduction to Media Studies	
LMC 2410	Introduction to Game Studies	
LMC 2700	Introduction to Computational Media ³	
LMC 2730	Constructing the Moving Image	
LMC 3314	Technologies of Representation	
LMC 3402	Graphic and Visual Design	
LMC 3705	Principles of Information Design	
LMC 3710	Principles of Interaction Design	
LMC 4725	Games Design as a Cultural Practice	
LMC 4733	Mixed Reality Experience Design	
Select three Specialty courses: ²		9
LMC 3106	The Age of Scientific Revolution	
LMC 3206	Communication and Culture	
LMC 3306	Science, Technology, and Race	
LMC 3318	Biomedicine and Culture	
LMC 3403	Technical Communication, Theory and Practice	
LMC 3404	Social Media	
LMC 3407	Advanced Video Production	
LMC 3408	The Rhetoric of Technical Narratives	
LMC 3411	The Rhetoric of Visual Communication	
LMC 3412	Communicating Science and Technology to the Public	
LMC 4720	Interactive Narrative	
LMC 3813	Special Topics	
LMC 4730	Experimental Digital Art	
Science, Technology, and Culture		
LMC 2100	Introduction to Science, Technology and Culture ²	3
Select two Foundations courses: ²		6
LMC 3104	The Age of Scientific Discovery	
LMC 3106	The Age of Scientific Revolution	
LMC 3112	Evolution and the Industrial Age	
LMC 3214	Science Fiction	
LMC 3215	Science Fiction Film and Television	
LMC 3310	The Rhetoric of Scientific Inquiry	

LMC 3318	Biomedicine and Culture	
LMC 3302	Science, Technology, and Ideology	
LMC 3304	Science, Technology, and Gender	
LMC 3306	Science, Technology, and Race	
Select three Specialty courses: ²		9
LMC 3206	Communication and Culture	
LMC 3219	Literature and Medicine	
LMC 3225	Gender Studies in the Disciplines	
LMC 3257	Global Cinema	
LMC 3308	Environmentalism and Ecocriticism	
LMC 3314	Technologies of Representation	
LMC 3352	Film and/as Technology	
LMC 3403	Technical Communication, Theory and Practice	
LMC 3405	Media, Culture, and Society	
LMC 3411	The Rhetoric of Visual Communication	
LMC 3813	Special Topics	
LMC 4725	Games Design as a Cultural Practice	
LMC 4730	Experimental Digital Art	
LMC 4733	Mixed Reality Experience Design	
LMC Electives ²		6
Free Electives		
Free Electives		14
Total Credit Hours		122

¹ Any CoS or CS course.² Minimum grade of C required.³ Students must complete one 2000-level or higher Ethics course during their program.⁴ Other Core IMPACTS Technology, Mathematics, & Science Math Options include: MATH 1551 and MATH 1554, MATH 1551 and MATH 1564, MATH 1550 and MATH 1553, MATH 1550 and MATH 1554, or MATH 1550 and MATH 1564.⁵ Classes applied here cannot double count toward any thread requirements.