## BACHELOR OF SCIENCE IN LITERATURE, COMMUNICATION, AND MEDIA: THREAD -COMMUNICATION & DESIGN

| Code                                        | Title                                                             | Credit<br>Hours |  |
|---------------------------------------------|-------------------------------------------------------------------|-----------------|--|
| Wellness Requ                               | uirement                                                          |                 |  |
| APPH 1040                                   | Scientific Foundations of Health                                  | 2               |  |
| or APPH 10                                  | The Science of Physical Activity and Health                       |                 |  |
| or APPH 10                                  | Flourishing: Strategies for Well-being and Resilience             | •               |  |
| Core IMPACTS                                | 3                                                                 |                 |  |
| Institutional P                             | riority                                                           |                 |  |
| CS 1301                                     | Introduction to Computing                                         | 3               |  |
| or CS 1315                                  | Introduction to Media Computation                                 |                 |  |
| Mathematics                                 | and Quantitative Skills                                           |                 |  |
| MATH 1712                                   | Survey of Calculus                                                | 4               |  |
| or MATH 1                                   | 5 <b>5</b> Xegral Calculus                                        |                 |  |
| Political Scien                             | nce and U.S. History                                              |                 |  |
| HIST 2111                                   | The United States to 1877                                         | 3               |  |
| or HIST 21                                  | The United States since 1877                                      |                 |  |
| or INTA 120                                 | Mamerican Government in Comparative Perspective                   |                 |  |
| or POL 110                                  | 1Government of the United States                                  |                 |  |
| or PUBP 30                                  | OOMmerican Constitutional Issues                                  |                 |  |
| Arts, Humanit                               | ies, and Ethics                                                   |                 |  |
| Any HUM                                     |                                                                   | 6               |  |
| Communication                               | ng in Writing                                                     |                 |  |
| ENGL 1101                                   | English Composition I                                             | 3               |  |
| ENGL 1102                                   | English Composition II                                            | 3               |  |
| Technology, M                               | lathematics, and Sciences                                         |                 |  |
| Lab Science                                 |                                                                   | 4               |  |
| Lab Science                                 |                                                                   | 4               |  |
| MATH 1711                                   | Finite Mathematics <sup>4</sup>                                   | 4               |  |
|                                             | 5Differential Calculus                                            |                 |  |
|                                             | and Introduction to Linear Algebra                                |                 |  |
| Social Science                              | es                                                                |                 |  |
| Any SS                                      |                                                                   | 9               |  |
| Field of Study                              | _                                                                 |                 |  |
| Technical Elec                              | 0                                                                 | 6               |  |
| Ethics Require                              |                                                                   | 3               |  |
| LMC 2000                                    | Introduction to Literature, Media, and Communication <sup>2</sup> | 3               |  |
| Select two of the following: <sup>2,5</sup> |                                                                   |                 |  |
| LMC 2050                                    | Seminar in Literature, Media, and<br>Communication                |                 |  |
| LMC 2060                                    | Introduction to Literary Studies                                  |                 |  |
| LMC 2100                                    | Introduction to Science, Technology and Culture                   |                 |  |

| LMC 2200      | Introduction to Gender Studies                         |   |
|---------------|--------------------------------------------------------|---|
| LMC 2350      | Introduction to Social Justice                         |   |
| LMC 2400      | Introduction to Media Studies                          |   |
|               | Introduction to Black Media Studies                    |   |
| LMC 2500      | Introduction to Film                                   |   |
| LMC 2600      | Introduction to Performance Studies                    |   |
| Capstone      | •                                                      |   |
|               | the following: <sup>2</sup>                            | 3 |
| LMC 4000      | Senior Seminar in Literature, Media, and Communication |   |
| or LMC        | 4 <b>5</b> @ninar in Film Studies                      |   |
| or LMC        | 418@Aior Thesis                                        |   |
| Concentration | 1                                                      |   |
| Design        |                                                        |   |
| LMC 2720      | Principles of Visual Design <sup>2</sup>               | 3 |
| Select two Fo | undation courses: <sup>2</sup>                         | 6 |
| LMC 2400      | Introduction to Media Studies                          |   |
| LMC 2410      | Introduction to Game Studies                           |   |
| LMC 2700      | Introduction to Computational Media                    |   |
| LMC 2730      | Constructing the Moving Image                          |   |
| LMC 3314      | Technologies of Representation                         |   |
| LMC 3705      | Principles of Information Design                       |   |
| LMC 3710      | <u> </u>                                               |   |
| LMC 4725      | Games Design as a Cultural Practice                    |   |
|               | Mixed Reality Experience Design                        |   |
|               | pecialty courses: <sup>2</sup>                         | 9 |
|               | The Age of Scientific Revolution                       |   |
|               | Communication and Culture                              |   |
|               | Science, Technology, and Race                          |   |
|               | Environmentalism and Ecocriticism                      |   |
|               | Biomedicine and Culture                                |   |
|               | Technical Communication, Theory and Practice           |   |
|               | Social Media                                           |   |
|               | Video Production                                       |   |
|               | Advanced Video Production                              |   |
|               | The Rhetoric of Technical Narratives                   |   |
|               | The Rhetoric of Visual Communication                   |   |
|               |                                                        |   |
|               | Communicating Science and Technology to the Public     |   |
|               | Special Topics                                         |   |
|               | Interactive Narrative                                  |   |
|               | Experimental Digital Art                               |   |
| Communicati   | ***                                                    |   |
| LMC 3403      | Technical Communication, Theory and Practice 2         | 3 |
| Select two Fo | undation courses: <sup>2</sup>                         | 6 |
| LMC 2400      | Introduction to Media Studies                          |   |
| LMC 2720      | Principles of Visual Design                            |   |
| LMC 3206      | Communication and Culture                              |   |
| LMC 3310      | The Rhetoric of Scientific Inquiry                     |   |
| LMC 3402      | Graphic and Visual Design                              |   |
|               | Social Media                                           |   |
| LMC 3405      | Media, Culture, and Society                            |   |
|               |                                                        |   |

| LMC 3406                                     | Video Production                                     |   |  |
|----------------------------------------------|------------------------------------------------------|---|--|
| LMC 3408                                     | The Rhetoric of Technical Narratives                 |   |  |
| LMC 3411                                     | The Rhetoric of Visual Communication                 |   |  |
|                                              | Communicating Science and Technology to the Public   |   |  |
| Select three Specialty courses: <sup>2</sup> |                                                      |   |  |
| LMC 3214                                     | Science Fiction                                      |   |  |
| LMC 3215                                     | Science Fiction Film and Television                  |   |  |
| LMC 3225                                     | Gender Studies in the Disciplines                    |   |  |
| LMC 3236                                     | Writing for the Stage and Screen                     |   |  |
| LMC 3252                                     | Studies in Film and Television                       |   |  |
| LMC 3302                                     | Science, Technology, and Ideology                    |   |  |
| LMC 3314                                     | Technologies of Representation                       |   |  |
| LMC 3318                                     | Biomedicine and Culture                              |   |  |
| LMC 3402                                     | Graphic and Visual Design                            |   |  |
| LMC 3520                                     | Contemporary Issues in Literature & Culture          |   |  |
| LMC 3705                                     | Principles of Information Design                     |   |  |
| LMC 3710                                     | Principles of Interaction Design                     |   |  |
| LMC 3813                                     | Special Topics                                       |   |  |
| LMC 4406                                     | Contemporary Issues in Professional<br>Communication |   |  |
|                                              | Interactive Narrative                                |   |  |
| LMC Electives <sup>2</sup>                   |                                                      | 6 |  |
| Free Electives                               |                                                      |   |  |
| Free Electives                               |                                                      |   |  |
| Total Credit Hours                           |                                                      |   |  |

Any CoS or CS course.
Minimum grade of C required.

<sup>3</sup> Students must complete one 2000-level or higher Ethics course during their program.

Other Core IMPACTS Technology, Mathematics, & Science Math Options include: MATH 1551 and MATH 1554, MATH 1551 and MATH 1564, MATH 1550 and MATH 1553, MATH 1550 and MATH 1554,

or MATH 1550 and MATH 1564. Classes applied here cannot double count toward any thread requirements.